

FIG. 1

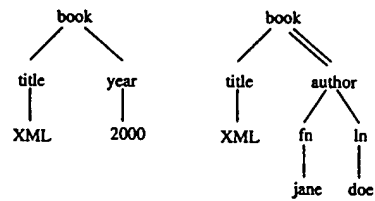


FIG. 2A FIG. 2B

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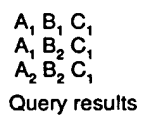


FIG. 3C

FIG. 3A

FLG 33

FIG. 3D

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```

Algorithm PathStack( $q$ )
01 while  $\neg \text{end}(q)$ 
02    $q_{min} = \text{getMinSource}(q)$ 
03   for  $q_i$  in  $\text{subtreeNodes}(q)$  // clean stacks
04     while  $(\neg \text{empty}(S_{q_i}) \wedge \text{topR}(S_{q_i}) < \text{nextL}(T_{q_{min}}))$ 
05        $\text{pop}(S_{q_i})$ 
06    $\text{moveStreamToStack}(T_{q_{min}}, S_{q_{min}}, \text{pointer to } \text{top}(S_{\text{parent}(q_{min})}))$ 
07   if  $(\text{isLeaf}(q_{min}))$ 
08      $\text{showSolutions}(S_{q_{min}}, 1)$ 
09      $\text{pop}(S_{q_{min}})$ 

Function end( $q$ )
  return  $\forall q_i \in \text{subtreeNodes}(q) : \text{isLeaf}(q_i) \Rightarrow \text{eof}(T_{q_i})$ 

Function getMinSource( $q$ )
  return  $q_i \in \text{subtreeNodes}(q)$  such that  $\text{nextL}(T_{q_i})$ 
  is minimal

Procedure moveStreamToStack( $T_q, S_q, p$ )
01  $\text{push}(S_q, (\text{next}(T_q), p))$ 
02  $\text{advance}(T_q)$ 

```

PathStack

FIG. 4

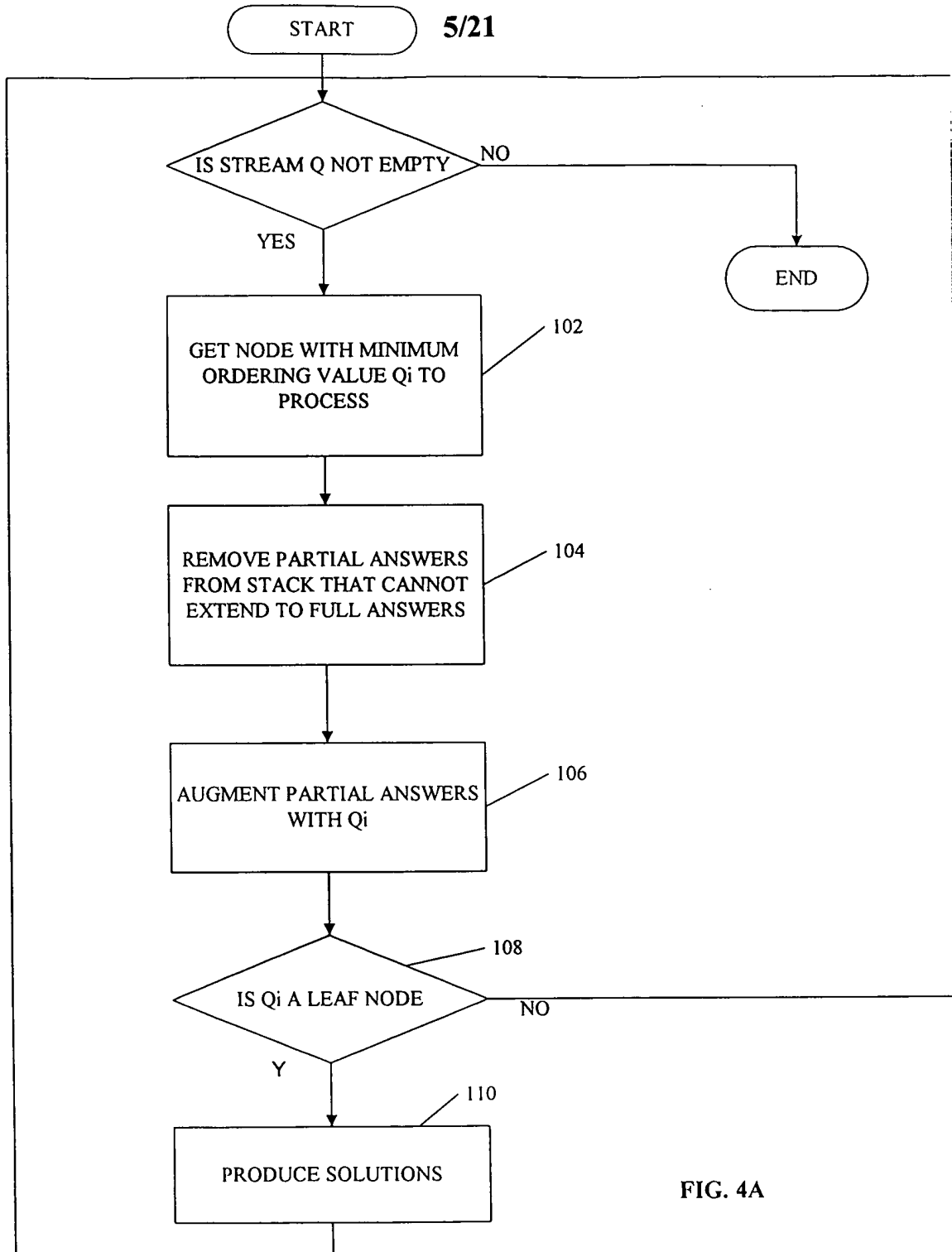


FIG. 4A

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
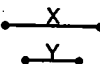


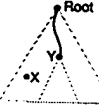
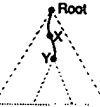

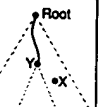
```

Procedure showSolutions(SN, SP)
// Assume, for simplicity, that the stacks of the query
// nodes from the root to the current leaf node we
// are interested in can be accessed as S[1], ..., S[n].
// Also assume that we have a global array index[1..n]
// of pointers to the stack elements.
// index[i] represents the position in the i'th stack that
// we are interested in for the current solution, where
// the bottom of each stack has position 1.

// Mark we are interested in position SP of stack SN.
01 index[SN] = SP
02 if (SN == 1) // we are in the root
03   // output solutions from the stacks
04   output (S[n].index[n], ..., S[1].index[1])
05 else // recursive call
06   for i = 1 to S[SN].index[SN].pointer.to.parent
07     showSolutions(SN - 1, i)
    
```

Procedure showSolutions

FIG 5

	Case 1	Case 2	Case 3	Case 4
Property	$X.R < Y.L$	$X.L < Y.L$ $X.R > Y.R$	$X.L > Y.L$ $X.R < Y.R$	$X.L > Y.R$
Segments				
Tree				

Cases for PathStack and TwigStack

FIG. 6

```
Algorithm PathMPMJ(q)
01 while ( $\neg \text{eof}(T_q) \wedge (\text{isRoot}(q) \vee$ 
       $\text{nextL}(q) < \text{nextR}(\text{parent}(q)))$ )
02   for ( $q_i \in \text{subtreeNodes}(q)$ ) // advance descendants
03     while ( $\text{nextL}(q_i) < \text{nextL}(\text{parent}(q_i))$ )
04       advance( $T_{q_i}$ )
05     PushMark( $T_{q_i}$ )
06   if ( $\text{isLeaf}(q)$ ) // solution in the streams' heads
07     outputSolution()
08   else PathMPMJ(child( $q$ ))
09   advance( $T_q$ )
10   for ( $q_i \in \text{subtreeNodes}(q)$ ) // backtrack descendants
11     PopMark( $T_{q_i}$ )
```

PathMPMJ

FIG. 7

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```

Algorithm TwigStack(q)
// Phase 1
01 while ¬end(q)
02   qact = getNext(q)
03   if (¬isRoot(qact))
04     cleanStack(parent(qact), nextL(qact))
05   if (isRoot(qact) ∨ ¬empty(Sparent(qact)))
06     cleanStack(qact, next(qact))
07     moveStreamToStack(Tqact, Sqact, pointer to
                                top(Sparent(qact)))
08   if (isLeaf(qact))
09     showSolutionsWithBlocking(Sqact, 1)
10     pop(Sqact)
11   else advance(Tqact)
// Phase 2
12 mergeAllPathSolutions()

Function getNext(q)
01 if (isLeaf(q)) return q
02 for qi in children(q)
03   ni = getNext(qi)
04   if (ni ≠ qi) return ni
05 nmin = minargni nextL(Tni)
06 nmax = maxargni nextL(Tni)
07 while (nextR(Tq) < nextL(Tnmax))
08   advance(Tq)
09 if (nextL(Tq) < nextL(Tnmin)) return q
10 else return nmin

Procedure cleanStack(S, actL)
01 while (¬empty(S) ∧ (topR(S) < actL))
02   pop(S)
    
```

TwigStack

FIG. 8

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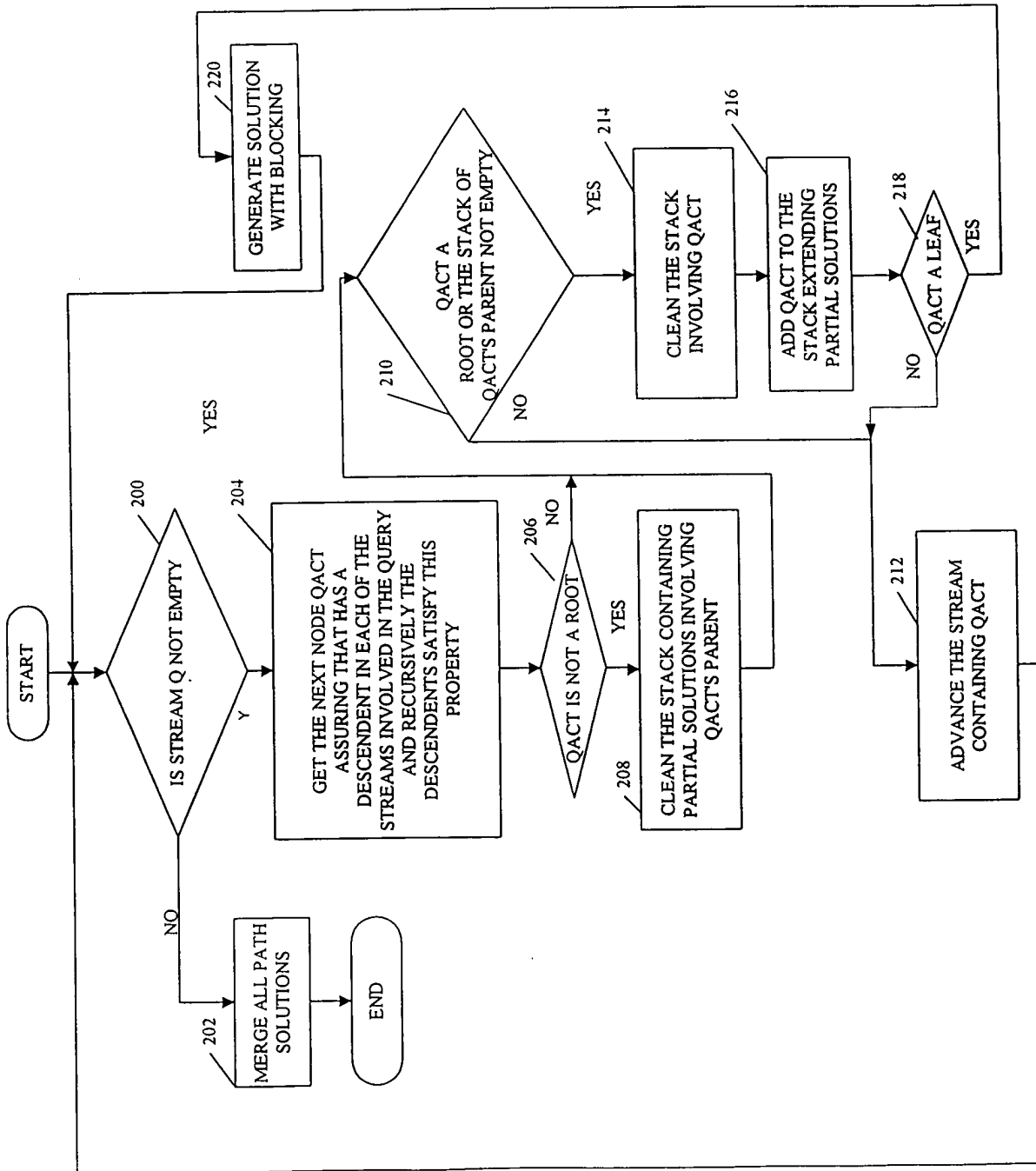


FIG. 8A

```

Algorithm TwigStackXB(q)
01 while ¬end(q)
02   qact = getNext(q)
03   if (isPlainValue(Tqact))
04     if (¬isRoot(qact))
05       cleanStack(parent(qact), next(qact))
06     if (isRoot(qact) ∨ ¬empty(Sparent(qact)))
07       cleanStack(qact, next(qact))
08       moveStreamToStack(Tqact, Sqact, pointer to
                                top(Sparent(qact)))
09     if (isLeaf(qact))
10       showSolutionsWithBlocking(Sqact, 1)
11       pop(Sqact)
12     else advance(Tqact)
13   else if (¬isRoot(qact) ∧ empty(Sparent(qact)) ∧
            nextL(Tparent(qact)) > nextR(Tqact))
14     advance(Tqact) // Not part of a solution
15   else // Might have a child in some solution
16     drillDown(Tqact)
    // Phase 2
17 mergeAllPathSolutions()

Function getNext(q)
01 if (isLeaf(q)) return q
02 for qi in children(q)
03   ni = getNext(qi)
04   if (qi ≠ ni ∨ ¬isPlainValue(Tni)) return ni
05   nmin = minarg ni nextL(Tni)
06   nmax = maxarg ni nextL(Tni)
07   while (nextR(Tq) < nextL(Tnmax))
08     advance(Tq)
09   if (nextL(Tq) < nextL(Tnmin)) return q
10   else return nmin

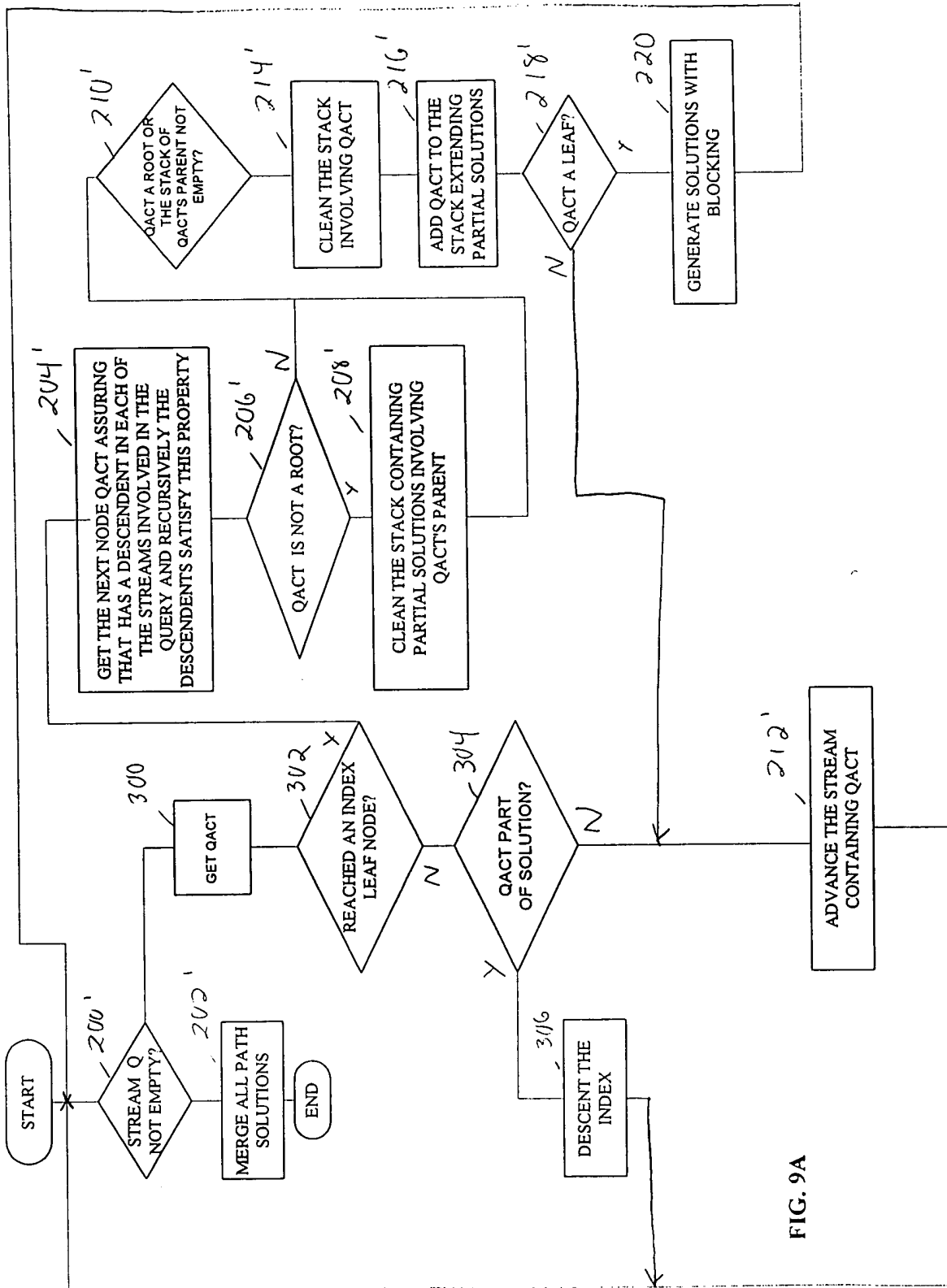
Procedure cleanStack(S, actL)
01 while (¬empty(S) ∧ (topR(S) < actL))
02   pop(S)

```

TwigStackXB

FIG. 9

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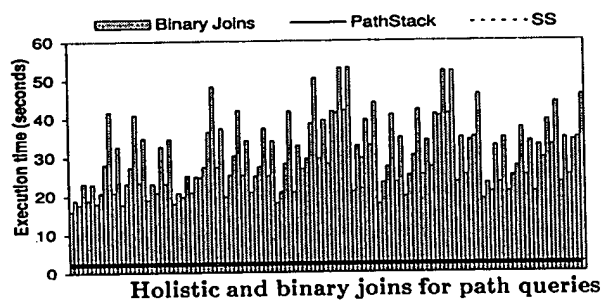


FIG. 10

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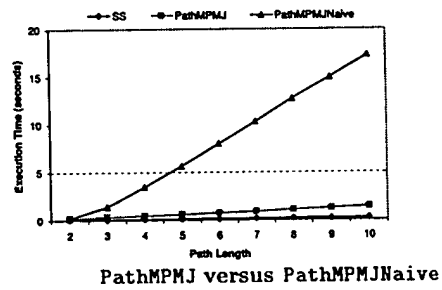
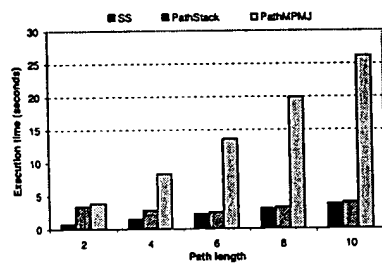
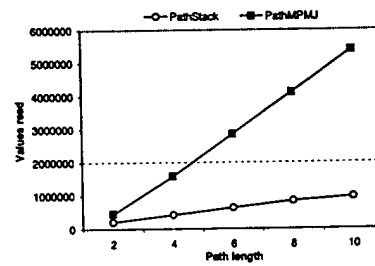


FIG. 11



(a) Execution time

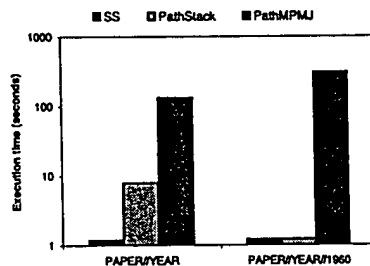


(b) Number of elements read

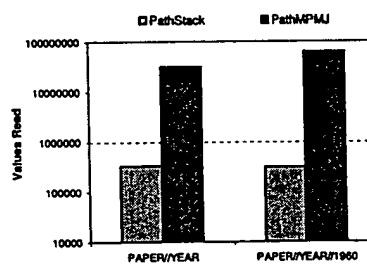
PathStack versus PathMPMJ using synthetic data sets

FIG. 12A

FIG. 12B



(a) Execution time

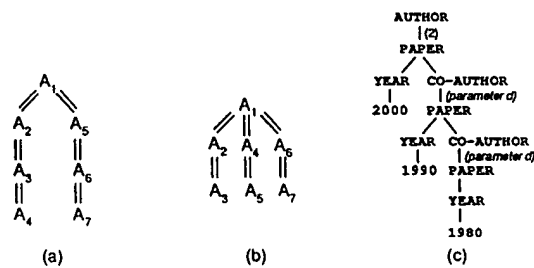


(b) Number of elements read

PathStack versus PathMPMJ for the unfolded DBLP data set

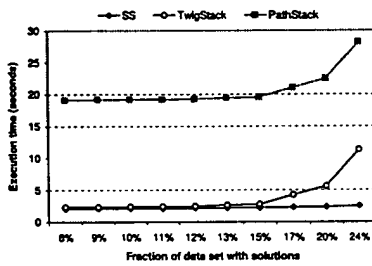
FIG. 13A

FIG. 13B

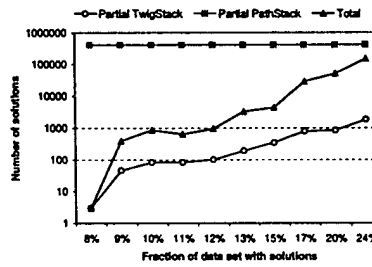


Twig queries used in the experiments

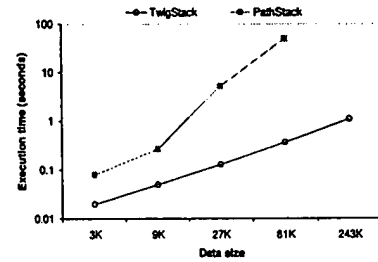
FIG. 14A FIG. 14B FIG. 14C



(a) Execution time



(b) Number of solutions



(c) Execution time for a complex query

PathStack versus TwigStack for two twig queries

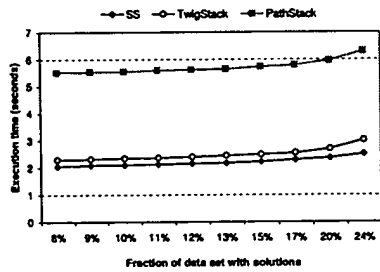
FIG. 15A

FIG. 15B

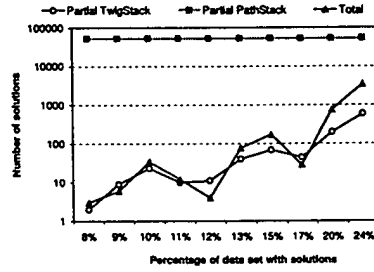
FIG. 15C

METHOD AND SYSTEM FOR PATTERN MATCHING HAVING HOLISTIC TWIG JOINS
 Nicolas Bruno, et al.
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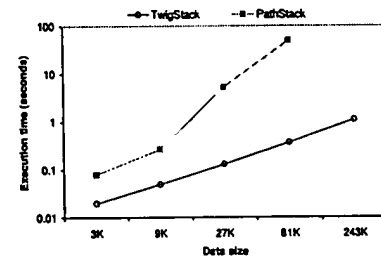
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(a) Execution time



(b) Number of solutions



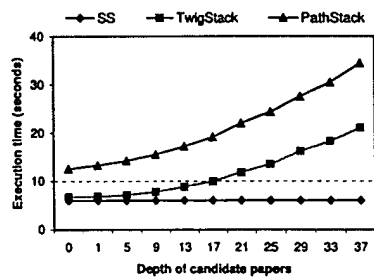
(c) Execution time for a complex query
 PathStack versus TwigStack for a parent-child twig query

FIG. 16A

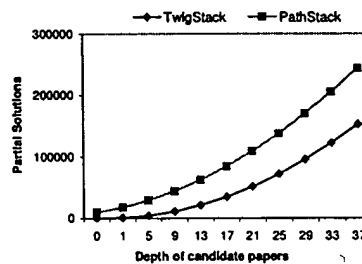
FIG. 16B

FIG. 16C

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(a) Execution time

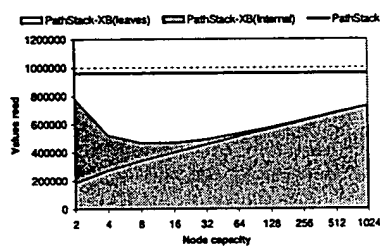


(b) Number of partial solutions

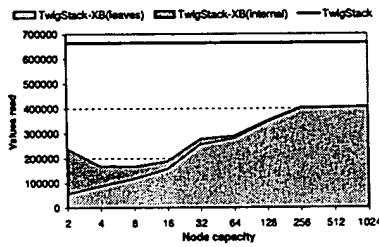
PathStack versus TwigStack on a real data set

FIG. 17A

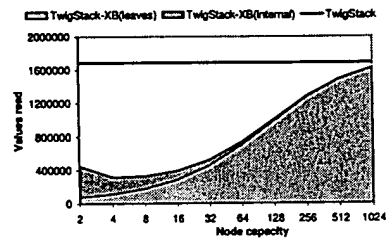
FIG. 17B



(a) Path query



(b) Twig query



(c) Twig query

Using XB-trees: (a), (b) with synthetic data sets, and (c) with unfolded DBLP data

FIG. 18A

FIG. 18B

FIG. 18C